



# Integrative games

group mobility activity within the  
framework of Erasmus programme  
**"Shall we play a game?",**  
from 09/05/2022 to 13/05/2022  
in Szkoła Podstawowa z Oddziałami  
Integracyjnymi Nr 6 w Siedlcach located  
in Siedlce, Poland

**2020-1-PL01-KA229-SCH-082221**

Szkoła Podstawowa z  
Oddziałami Integracyjnymi Nr 6 w  
Siedlcach, Poland



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# Integrative games

## **The bottle: Question or task**

All participants sit in a circle. One person spins the bottle inside the circle. The person the bottle stops at has to answer a question or do a task. After answering/ doing the task this person spins the bottle and reads a question or a task for somebody else.

## **Robin Hood**

One person standing inside a circle turns around with a bow, then stops, says "Robin.." and tries to shoot someone. The chosen person has to sit down quickly to miss the arrow. Then 2 people standing on his left and right side say to each other: "Hood". The person who's quicker wins.



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# Integrative games

## **Fruit salad**

Participants stand holding Klanza scarf. The leader says the names of fruits and participants who are holding colours of those fruits run under the scarf and change places. When the leader says “fruit salad” everybody runs under the scarf and change their places but the scarf can't fall on the floor.

## **Conductor**

Everybody stands in a circle. 1 person leaves the room. A chosen person shows a movement that everybody copies. The person that was outside has to guess who it is.



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# Integrative games

## Greetings

Students walk around the room silently, don't bump into each other. When they pass each other they stop and say: "Hello my name is... and I'm from..." and move to another person.

## The Name Game

The group stands in a circle. Each person says their name and a word that starts with the first letter of their name. For example "Hello, my name is Anna aquarium".

## Chain of names

Participants sit in a circle and pass a ball to each other. Each person has to say their name and the players's before him. The last person has to say everybody's names.



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# Integrative games

## Jellybean run

There are 4 teams standing in 4 rows. Each participant is running to their leader and eats 1 jellybean, then returns to his team. The team who finish the fastest is the winner.

## Egg run

There are 2 teams. They go through an obstacle run with an egg on the spoon and can't fall down. The team who finishes the run with an egg the fastest wins.

## Rope pulling

There are 2 teams holding a rope at both ends. Each team is pulling the rope in their direction. The winner is who pulls the opposite team in their direction.



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# Integrative games

## Password

There are 2 teams, each standing in a row. Last person is given a password and writes the letters on next player's backs. The team who guesses the password first wins.

## Flying carpet

There are 4 teams each of 3 participants. They are given 1 big towel. 1 person sits on a towel and 2 people are carrying the towel and go to a destination mark and go back. The fastest team is the winner

## Turning blanket

There is a blanket on the floor. Participants are standing on it and have to turn it over but nobody can touch the ground.



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# Integrative games

## Legs and arms

There are 4 teams. They are given a number from 1 to 4 times bigger than the number of people in the group. They have to put a proper number of arms and legs on the floor. The team who is the fastest wins.

## Hot chairs

There are chairs in a circle and players dance around the chairs. When the music stops they sit down but there is not enough chairs for everybody and each round 1 player is out. The winner is the last player.



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# Integrative games

## **Magic dice**

Participants sit in a circle and throw the dice. The number you throw is the number of facts you have to say about you.

## **Rope pulling**

There are 2 teams holding a rope at both ends. Each team is pulling the rope in their direction. The winner is who pulls the opposite team in their direction.

## **Balloon volleyball**

There are 2 teams on a field. They are given a balloon and throw to the opposite team's field. It can't fall on the ground.



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# Integrative games

## Twister

The leader is turning an arrow which shows the participants what part of their body should they put on what colour on the board. A player who doesn't fall is the winner.

## Bricklayer

Participants stand on what side and 1 person is a bricklayer and catches the player who run from one side of the field to the other. A caught player turns into wall and build a line.

## Touch a block

Participants sit in a row, in pairs, facing each other. There is a block between them on the floor. The leader gives orders (e.g. touch your eye, nose arm... and block). The person who first catches the block is a winner.



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# Integrative games

## Grandfather footsteps

Participants are running around. When the caller shouts: "1,2,3 I'm watching! Everybody freezes. The caller turns around and makes sure that the players are not moving. The caller watches the players carefully, can come closer to make them laugh. If anybody moves they are the grandfather.

## Simon Says

The leader give quick orders (e.g. touch your - body parts) but the participants can only do it if it's followed by words: Simon says...). If it's not they have to stand still.

## Colours

Participants stand around Klanza scarf. One person says a colour. They roll the ball on the scarf and try to put it on the right colour.



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# Integrative games

## Who's missing?

The group is standing around Klanza scarf, holding it. Everybody has their eyes closed and one person goes under the scarf and the rest has to guess who's missing.

## Yeti

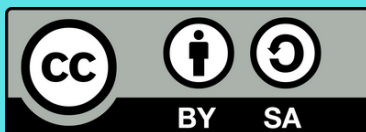
There are 4 teams. Every participant is given a piece of paper. They rip the paper with their feet to small pieces for a few minutes. Then they count parts of paper and the group who has the most wins.



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